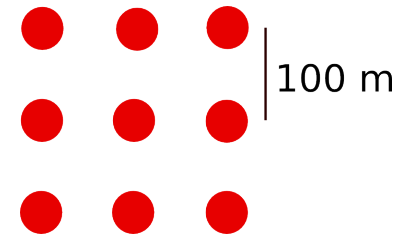
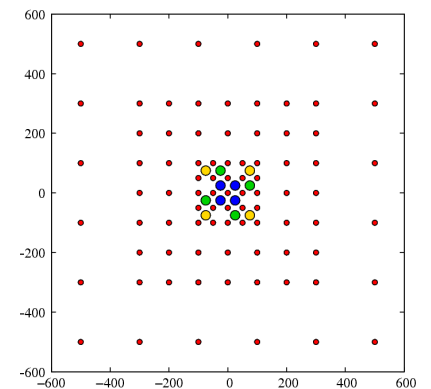
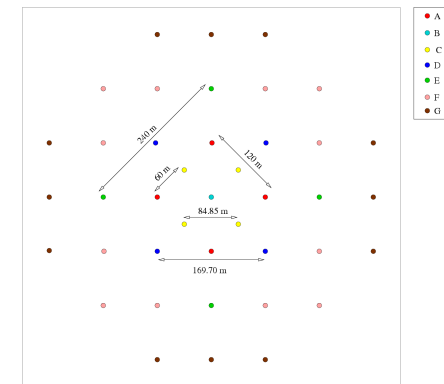
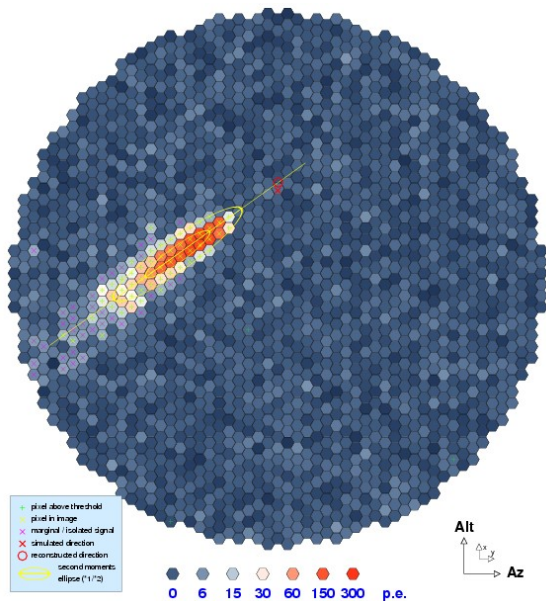


Notes on the eventio format and the CORSIKA / sim_telarray tool chain in CTA simulations



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Outline

- Introduction: CORSIKA / sim_telarray tool chain.
- Data format.
- Running CORSIKA and/or sim_telarray.
- Keeping track of things: database tools.
- Analysis

The CORSIKA / sim_telarray tool chain

- Shower simulation with **CORSIKA**.
 - Using the IACT option for machine-independent output based on the *eventio* library.
 - Telescopes are just defined there as fiducial spheres.
 - Output may be saved to disk or piped directly into one or multiple telescope simulations (which has basically no I/O bottlenecks).

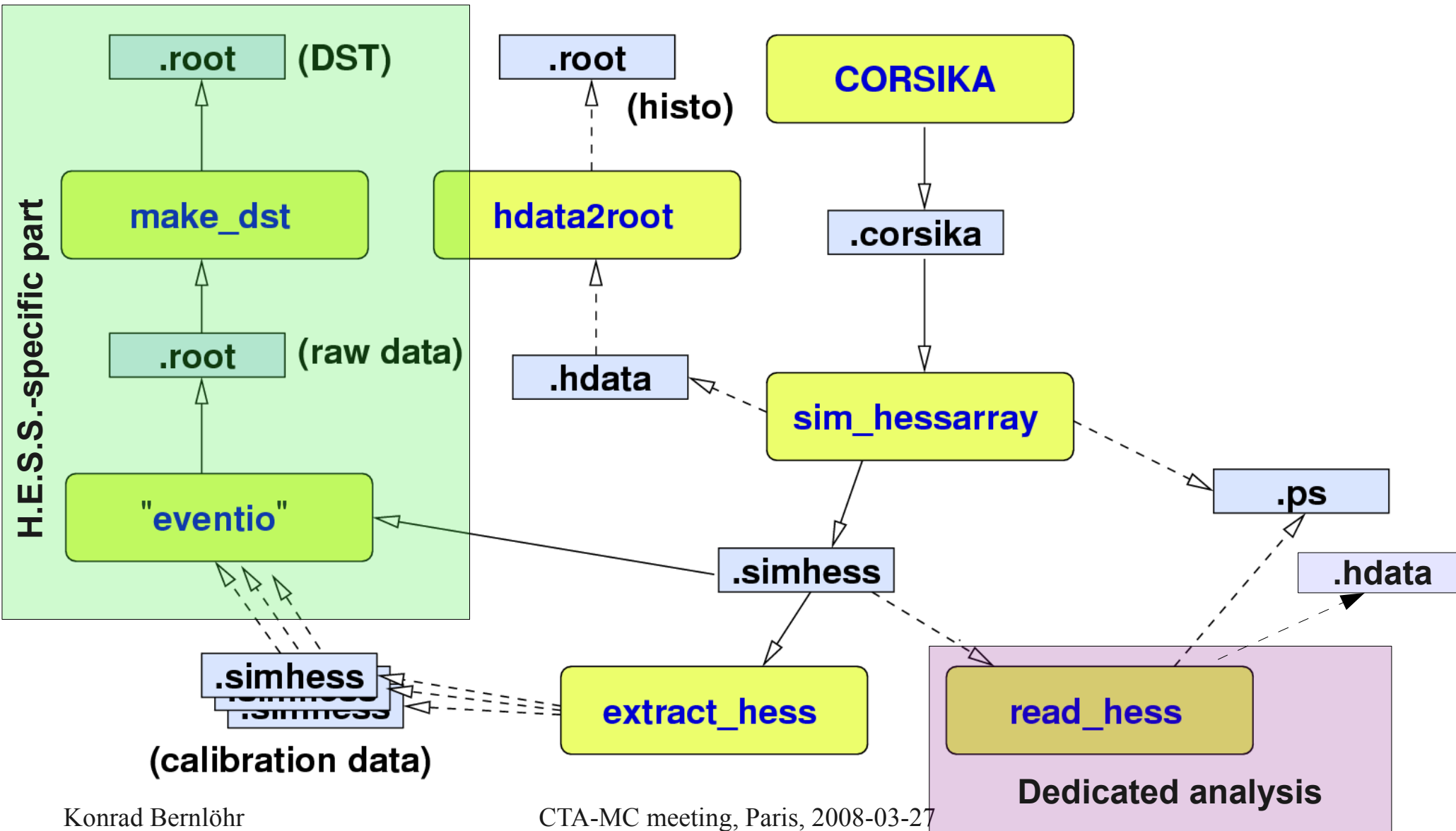
The CORSIKA / sim_telarray tool chain

- Telescope simulation with **sim_telarray** (also called sim_hessarray).
- Developed for and tested on HEGRA and H.E.S.S.
- Includes ray-tracing, night-sky background (+ stars), all sorts of electronic pulse shapes, switching behaviour of discriminators or comparators, ...
- Pixel read-out with one or two gains, ...
- Fully configurable at run-time.

The CORSIKA / sim_telarray tool chain

- **sim_telarray** output also eventio-based:
 - Including raw data integrated or in sample mode.
 - With second moments based analysis results from integrated reconstruction or external reconstruction program.
 - Histograms can be converted to ROOT (or PAW).
- Data conversion tools available (e.g. -> H.E.S.S.).
- Dedicated analysis program for quick development.

The CORSIKA / sim_hessarray processing pipeline



The underlying eventio format

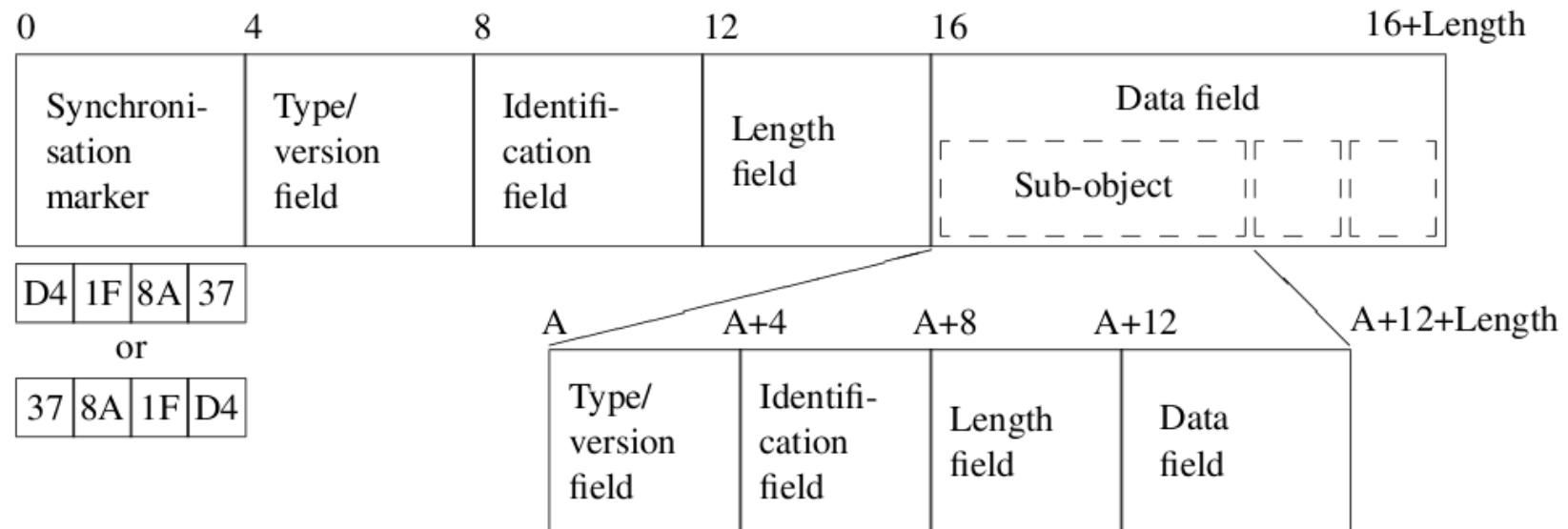


Figure 1: Schematic structure of a top-level object and a sub-object

Data format is machine-independent and hierarchical.
 For each object/data type, a pair of read/write functions
 is needed (a bit like ROOT custom streamers).
 Access is sequential. File I/O with automatic (de)compression.

Elementary data types with eventio

Type	Length (Bytes)	Description
Byte	1	character or very small number
Count	1 to 9	Natural number (unsigned)
SCount	1 to 9	Signed natural number
Short	2	short integer (with or without sign)
Long	4	longer integer (usually an 'int', with or without sign)
Real	4	32-bit floating point number in IEEE format
Double	8	64-bit floating point number in IEEE format
String	2+Length	string of characters or bytes prefixed with a length up to 32767.
LongString	4+Length	string of characters or bytes prefixed with a length up to 2147483647.
VarString	var.+Length	string of characters prefixed with length.

Data from CORSIKA IACT interface

- Full inputs file (control 'cards').
- Telescope definitions and event-by-event offsets.
- CORSIKA run+event headers+trailers.
- Vertical/longitudinal shower profiles (part.,e, μ ,Ch.l.)
- Photon or photo-electron bunches of a full telescope array at a time (either 16 or 32 bytes per bunch).
Fixed bunch size, but with excessive amount of light in a telescope an automatic thinning sets in.
Arrival times always in telescope mid-plane.

Data in `sim_telarray` output file (current `hessio` production format)

- Run header / MC run header / var. telescope conf.
- History incl. CORSIKA inputs, command line and configuration used.
- Calibration data (optionally: calibration events)
- MC showers (incl. profiles) / MC events.
- Events: 'raw' data (sample mode or integrated), Hillas parameters, reconstructed showers.
- Statistics histograms.

sim_telarray raw data and its limitations

- Can hold sample-mode (typically GHz) or integrated signal (ADC sum, typically over 16 ns).
- One or two gains per pixel.
- Zero suppression and suppression of low-gain channel are possible but rarely used.
- Currently limited to 4095 pixels in hessio format.
- Only ADC counts, no h/w or pulse shape timing.
- For saving main memory with more or less static struct layout, limits set in `io_hess.h` header file.

Lifting the limitations ... (or: the future)

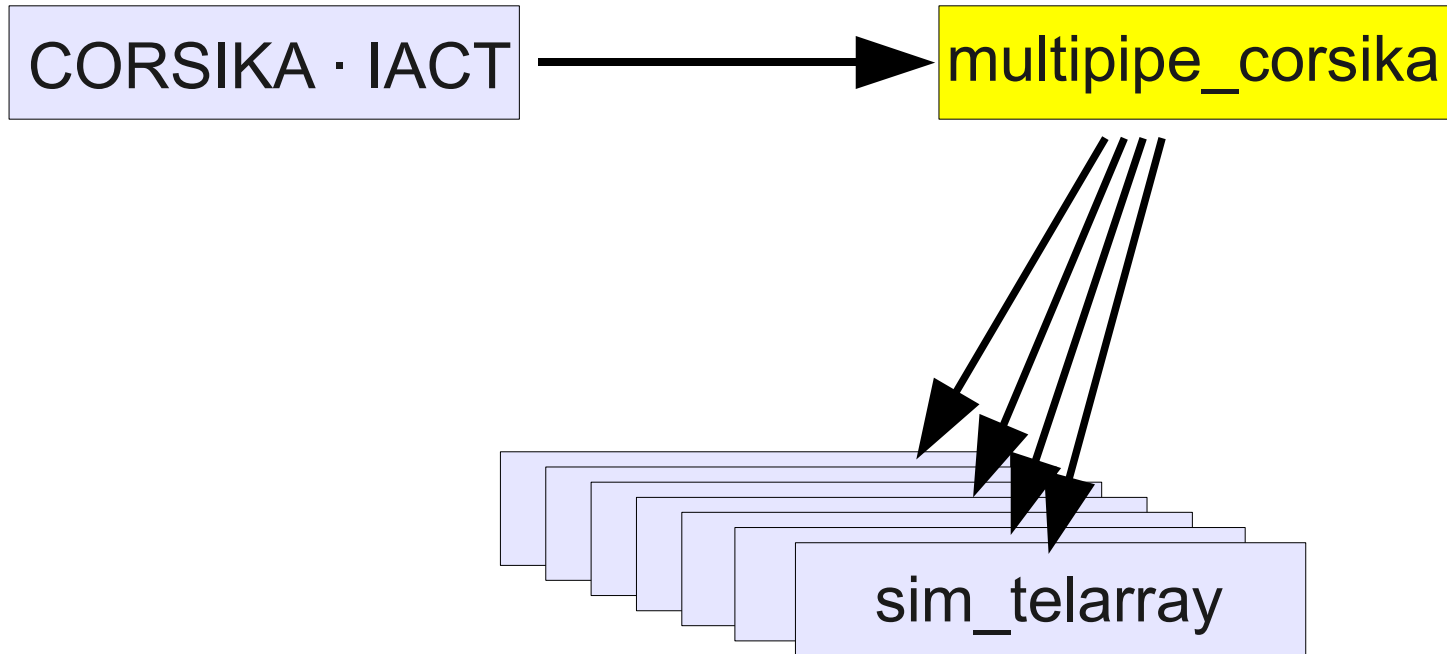
- A new format (name ??), also eventio based, but
 - all C++ (except low-level eventio engine),
 - dynamic (vectors, valarrays, ...) to adapt to actual needs.
 - more flexible (any no. of gains, arbitrary auxiliary data (optional) per pixel, per telescope, ...)
- Convertor from hessio to new format is working but interface into sim_telarray not yet ready.
- Conversion to HESS format may not be possible when the additional flexibility is used.

Running CORSIKA / sim_telarray

Several ways possible:

- First CORSIKA writing a data file and then run `sim_telarray` for each desired configuration.
- Run CORSIKA with IACT output directly piped into `sim_telarray`. Only one configuration possible!
- CORSIKA IACT output into `multipipe_corsika` program and that feeding several times `sim_telarray` with different configurations.

multipipe_corsika



Failure of individual pipes are tolerated, as long as one pipe remains.
Programs are finished when no pipe is left.

Running with multipipe_corsika

Advantages:

- No I/O bottlenecks because most data just moved in main memory.
- Adjusting of `sim_telarray` setup is easier thanks to `CORSIKA_...` environment variables.

Disadvantage:

- Higher main memory requirements when running `CORSIKA + multipipe_corsika + n * sim_telarray`.

Minimum memory requirements

```
top - 18:21:14 up 26 days, 3:30, 1 user, load average: 1.04, 1.05, 1.00
Tasks: 169 total, 3 running, 166 sleeping, 0 stopped, 0 zombie
Cpu(s): 14.1%us, 0.1%sy, 0.0%ni, 85.8%id, 0.0%wa, 0.0%hi, 0.0%si, 0.0%st
Mem: 16464820k total, 12291708k used, 4173112k free, 56788k buffers
Swap: 16008764k total, 104k used, 16008660k free, 11108428k cached
```

PID	USER	PR	NI	VIRT	RES	SHR	S	%CPU	%MEM	TIME+	COMMAND
1334	bernlöhr	23	0	345m	84m	1140	R	91	0.5	30:59.69	sim_hessarray
1320	bernlöhr	18	0	429m	186m	2016	R	22	1.2	224:55.23	corsika_qgs2_ur
1370	bernlöhr	18	0	3960	708	348	S	0	0.0	0:07.25	gzip
3797	sgadmin	15	0	13024	2444	1568	S	0	0.0	124:49.24	sgc_execd

In a typical HESS-1 simulation each `sim_hessarray` copy typically needs ~100 MB, `CORSIKA` ~200 MB. In big showers perhaps twice as much. But with 100 telescopes, this could well be a gigabyte per process.

Adapting to limited main memory

CORSIKA:

- Max. number of bunches per telescope. Thinning by powers of two when too many bunches received.
- Max. number of bunches kept in main memory while processing a shower. Extra bunches go to temporary files.
- Max. eventio buffer size. Program is terminated when that maximum is exceeded.

Adapting to limited main memory

sim_telarray:

- Telescopes are configured before reading any data. Currently compile-time limits with some pre-processor selected defaults:
 - `make DEFINES="-DCTA"` (up to 100 large tel., ...)
 - `make DEFINES="-DHESS_PHASE_1"` (≤ 16 tel.)or such.
- Need matching hessio library.

Setting up CORSIKA inputs

Possible ways:

- Hand-written files: no good random no. seeds.
- Using hand-written files as templates, replacing run no. and random no. seeds with generated values:
 - ▶ `corsika_autoinputs`
- Combining configuration fragments from a database, replacing optional variables:
 - ▶ `corsika_config`

Sample scripts: corsika_autoinputs

```
cd ${CORSIKA_DATA} || exit 1
```

```
${SIM_TELARRAY_PATH}/bin/corsika_autoinputs \  
--run ${CORSIKA_PATH}/corsika \  
-p ${CORSIKA_DATA} \  
${CORSIKA_PATH}/INPUTS_cta_run20974
```

Sample scripts: corsika_config

```
corsika_config -C simulation --redirect-log \  
-c HESS_Phase_1_pipe \  
-k Showers=100000 \  
-k Primary=gamma \  
-k Theta=10 \  
-k Phi=166 \  
-k SimHessPath="$HESSROOT/sim_telarray"
```

Keeping track of things: database tools

- On-line and (more or less) off-line tools.
- On-line tool: `corsika_config`
 - Needs MySQL database from batch node.
- Various off-line tools reading e.g. CORSIKA inputs file, “.dbase” file, `sim_telarray` output file, ...
 - No database access from batch node needed.
 - Database entry can be generated at any later time.

Analysis

- We want to be flexible and (almost) everyone of us (plus other interested parties) should be able to work with the MC data - with his/her tools of choice.
- Options with hessio format data:
 - read_hess (quick and, hopefully, not too dirty own development). Mostly C, no external dependencies.
 - conversion to HESS data format (“Sash”, ROOT-based) and analysis with HESS software.
 - conversion to MAGIC format, under development, ...

read_hess

Syntax: /home/konrad32c/hess/hessio/bin/read_hess [options] [- | input_fname ...]

Options:

-p ps_filename (Write a PostScript file with camera images.)

-r level (Use 10/5 tail-cut image cleaning and redo reconstruction.)

level >= 1: show parameters from sim_hessarray.

level >= 2: redo shower reconstruction

level >= 3: redo image cleaning (and shower

reconstruction

with new image parameters)

level >= 4: redo amplitude summation

level >= 5: PostScript file includes original and new shower reconstruction.

-v (More verbose output)

-q (Much more quiet output)

-s (Show data explained)

-S (Show data explained, including raw data)

...

And many more options. Options in red not available with the reduced version read_hess_nr.

read_hess example

```
opts="-r 2 -u -q ${cuts} ...." # e.g.: --not-telescope 5,6,7,8
gamma_dst=" ../DST/gamma_${t1}_${t2}_-2.57.simhess-dst.gz"
proton_dst=" ../DST/proton_${t1}_${t2}_-2.70.simhess-dst.gz"
electron_dst=" ../DST/electron_${t1}_${t2}_-3.30.simhess-dst.gz"

read_hess ${opts} --powerlaw -2.57 --auto-lookup "${gamma_dst}"
read_hess ${opts} --powerlaw -2.57 --auto-lookup "${gamma_dst}"
read_hess ${opts} --powerlaw -2.57 "${gamma_dst}"

read_hess ${opts} --powerlaw -2.70 --theta-scale 6 "${proton_dst}"
read_hess ${opts} --powerlaw -3.30 --theta-scale 6 "${electron_dst}"
```

Analysis with HESS tools

- In principle two ways feasible:
 - hessio raw data format
 - ⇒ HESS Sash raw data format (with “eventio”)
 - ⇒ HESS Sash DST format
(with analyse or process_run or ...)
 - Well tested and regularly used for HESS MC data.**
 - hessio raw data format
 - ⇒ hessio DST format (with “read_hess”)
 - ⇒ HESS Sash DST format (with “eventio”, needs mod.)
 - Would not require to duplicate raw data, ...